

# A lower bound for computing geometric spanners

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# Outline

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Introduction

The unit gap  
decision problem

The reduction

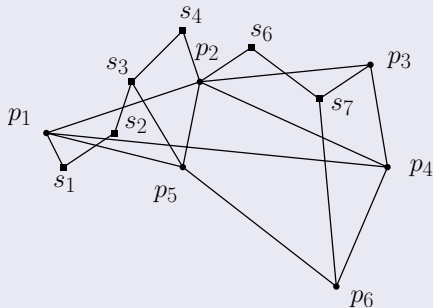
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# Geometric network

## Definition

- Geometric network on  $P \subset \mathbb{R}^d$
- The length of a path
- $t$ -spanner path between two points
- $t$ -spanner on  $P$
- Steiner  $t$ -spanner on  $P$



# Spanners and a lower bound

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Given  $p = \{p_1, \dots, p_n\} \subset \mathbb{R}^d$ , where  $d$  is a constant, and a constant  $t > 1$

A sparse  $t$ -spanner on  $P$  in  $\mathcal{O}(n \log n)$ ,

Question: Compute a sparse  $t$ -spanner on  $P$  in  $o(n \log n)$ ?

In 2001, Chen, Das, and Smid gave a lower bound  $\Omega(n \log n)$  on a point set from  $\mathbb{R}$  in the algebraic computation tree model

If  $P \subset \mathbb{R}^d$ , where  $d > 1$

# General position

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## Definition

General position for a point set  $P \subset \mathbb{R}^d$

**Conjecture:** Let  $d \geq 2$  be an integer constant. In the algebraic computation tree model, any algorithm that, given a set  $P$  of  $n$  points in  $\mathbb{R}^d$  that are in general position, and a real number  $t > 1$ , constructs a Steiner  $t$ -spanner for  $P$ , takes  $\Omega(n \log n)$  time in the worst case.

# The algebraic computation tree model

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## Definition

computation problem:  $A : \mathbb{R}^n \rightarrow S$ , for example *sorting problem*

## Definition

$n$ : a positive integer,  $S$ : a solution space.

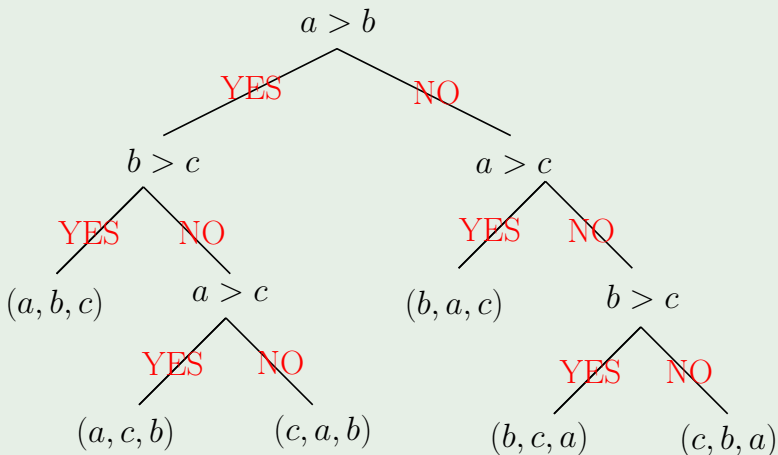
An algebraic computation-tree on  $s_1, s_2, \dots, s_n$  is a finite tree  $T$ :

- Each leaf is labeled with the combinatorial description, in terms of  $s_1, s_2, \dots, s_n$ , of an element in  $S$ .
- Each node  $u$  having one child is labeled with  $Z(u)$ 
  - (a)  $Z(u) := A_1 \& A_2$ , where  $\& \in \{+, -, \times, /\}$ , or
  - (b)  $Z(u) := \sqrt{A_1}$ ,
    - (i)  $A_i = Z(u')$ , (ii)  $A_i \in \{s_1, \dots, s_n\}$ , or (iii)  $A_i$  is a constant.
- Each node  $u$  having two children of the form  $A \leq 0$  or  $A > 0$ 
  - (i)  $A_i = Z(u')$ , (ii)  $A_i \in \{s_1, \dots, s_n\}$

# The algebraic computation tree model

## Example

Sort given  $(a, b, c)$



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# The algebraic computation tree model

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## Definition

A computation problem  $A: \mathbb{R}^n \rightarrow S$  is solvable in the algebraic computation tree model if exists a  $T$  that for any  $(s_1, \dots, s_n) \in \mathbb{R}^n$  returns  $A(s_1, \dots, s_n)$ .

## Definition

The time complexity of a problem



# The unit gap decision problem

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## Definition

Given  $S = (x_1, \dots, x_n) \in \mathbb{R}^n$ , if for all  $i \neq j$ ,  $|x_i - x_j| \geq 1$ .

This computation problem has an  $\Omega(n \log n)$  time complexity.

## Theorem

*Let  $W$  be any set in  $\mathbb{R}^n$  and let  $\mathcal{D}$  be any algorithm that accepts  $W$ . Let  $\#W$  denotes the number of connected components of  $W$ . Then the worst-case running time of  $\mathcal{D}$  in the algebraic computation tree model is  $\Omega(\log \#W - n)$ .*

# The time complexity of the unit gap problem

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## Lemma

*The unit gap problem has an  $\Omega(n \log n)$  time complexity.*

## Proof.

$(x_1, \dots, x_i, \dots, x_n) := (1, \dots, i, \dots, n)$

Let  $\pi$  and  $\rho$  be two distinct permutation of  $1, \dots, n$ .

$p := (x_{\pi(1)}, \dots, x_{\pi(n)})$ ,  $r := (x_{\rho(1)}, \dots, x_{\rho(n)})$ ,

There are  $i \neq j$ ,  $\pi(i) < \pi(j)$  and  $\rho(i) > \rho(j)$ ,

Hence, any curve between  $p$  and  $r$  contains  $q = (q_1, \dots, q_n)$  s.t.

$q_i = q_j$ .

Hence, solution space of the problem has at least  $n!$  different component.

Hence, the problem has an  $\Omega(n \log n)$  time complexity. □

# The reduction

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Let STEINER-SPANNER be an algorithm,

Input: A set  $S$  of points in general position and  $t > 1$ .

Output: A Steiner  $t$ -spanner on  $S$  with  $o(|S| \log |S|)$  and a label to each vertex as original or Steiner.

$$S = \{x_1, \dots, x_n\}, \quad x_{min} = \min\{x_i\}, \quad y_i := x_i + |x_{min}| + 1 \geq 1, \\ p_i := (y_i, y_i^2, \dots, y_i^d).$$

Lemma

*Points  $P = \{p_i\}$  are in general position.*

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$$x_i \in S \rightarrow p_i \in \mathbb{R}^d,$$

STEINER-SPANNER( $P, 1.1$ )

for each point  $p$ , traverse the graph in a breath-first search all points inside the ball  $C_{p_i}$  centered at  $p_i$  with radius  $2|p_i p'_i|$ , where  $p'_i := ((y_i - 1), (y_i - 1)^2, \dots, (y_i - 1)^d)$

If finds a  $p_j \in C_{p_i}$  s.t  $|(p_i)_1(p_j)_1| < 1$  return NO, otherwise return YES

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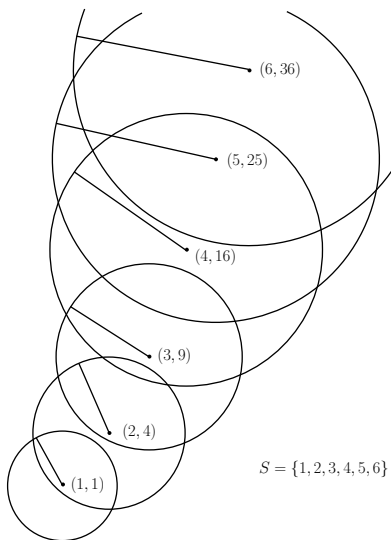
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## Lemma

*If the distance between the closest pair in the set of all input numbers of the reduction is greater than or equal to 1, then each ball  $C_p$ ,  $p \in P$ , overlaps  $\mathcal{O}(d)$  balls  $C_{p_i}$ .*

## Theorem

*The time complexity of any algorithm for computing Steiner spanner in the algebraic computation tree model is  $\Omega(n \log n)$ .*

# For Further Reading

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# Thanks!